

# **TBDGA TOURNAMENT RULES - AON DISTRICT OPEN**

## **(Updated June 30/21)**

Play is governed by the Rules of Golf of Golf Canada and where applicable, by Local Rules and definitions, subject to changes, additions or deletions by the Rules Committee.

**TEES:** TBDGA Logo on Tee Markers

**FORMAT:** AON District Open, 36 hole individual competition, stroke play. Ties for 1st overall will be decided by sudden victory playoff (Hole 18, repeat until there is a winner)

**RULES COMMITTEE:** Thunder Bay District Golf Association (TBDGA)

**PREFERRED LIES ARE IN EFFECT:** A ball lying in the fairway may be lifted without penalty and cleaned. Before lifting the ball, the player must mark it's position. Having lifted the ball, he must place it (once) on a spot within one scorecard length and not nearer the hole than where it originally lay, that is not in a hazard and not on a putting green. **Line must be maintained.**

1. Staked, marked or newly planted trees or tree stumps: Swing and stance relief plus one club length, no nearer the hole, no penalty. Marked trees have an orange band around them.
2. Ground under Repair- any areas defined with white lines (except Out of Bounds) or any "Unusual Damage", including tire damage from tractors or other heavy equipment and from work or repair on irrigation or drainage system. Stance relief only plus one club length, no nearer the hole, no penalty. Any tree stump scheduled for removal is considered ground under repair.
3. Repaired areas on collars of green - Any area of the collar of a green where the repair is still visible, the player may, at his option, play the ball as it lies or take relief at nearest point not on the green. **Line must be maintained.**
4. Players must not touch the flagstick. A condition of competition will be in place for flagsticks to remain in the hole. The golf hole/cup will be filled with a "pool noodle" so the top of the golf ball remains as close to even with the top of the putting surface as allowed by the course operators. Ball is deemed to be "holed out" when the ball settles in the hole.
5. Rakes will be removed from the golf course. Smooth and place within scorecard in all sand traps. Players are required to smooth out the sand as best as they can with their feet while in the bunker.
6. Roadways: Stance relief only within one club length, no nearer the hole, no penalty.
7. Clubs: Must be recognized as conforming by Golf Canada. **BREACH OF RULE – DISQUALIFICATION**
8. Slow Play: A penalty may be incurred if any player unduly delays play.

9. Out of Bounds: Defined by white stakes or by boundary fences, stroke and distance penalty.
10. Water Hazards: Defined by yellow lines and or yellow stakes. Lateral Water Hazards defined by red lines and or red stakes.
11. Suspension of Play for a Dangerous Situation: The Committee will suspend play if dangerous weather is within the area. A player may suspend play if he feels threatened by the possibility of dangerous conditions. Heavy rains do not constitute a dangerous situation; however a player may suspend play if there is significant standing water on the greens, subject to Committee approval.
12. **Drop Zones:**
  - **FWCC Hole 3 Par 4** - to left of the green
  - **FWCC Hole 14 Par 3** - to the right of the green. The railway tie wall is considered an integral object, a challenge of the playing course. If the player decides to take an unplayable, they may do so for **1 Penalty Stroke** by taking relief in the Drop Zone (DZ) right of the green.
  - **FWCC Hole 17 Par 4** - right of the green, left of the water hazard

FOR ANY RULES DISCREPANCIES IF YOU ARE NOT ABLE TO LOCATE AN ON COURSE OFFICIAL IN A TIMELY MANER, PLAY TWO BALLS AND HAVE A RULING DECIDED AFTER YOUR ROUND BY A RULES OFFICIAL. UNDER MOST CIRCUMSTANCES, YOUR MARKER AND PLAYING PARTNERS CAN DETERMINE RULES AND DECISIONS WHILE ON THE GOLF COURSE OR REFER TO YOUR RULE BOOK.

## **PACE OF PLAY POLICY**

The Rules of Golf require that a player must play without undue delay (Rule 6-7). Rule 6-7 states, in part: "For the purpose of preventing slow play, the Committee may, in the conditions of a competition (Rule 33-1), establish pace of play guidelines including maximum periods of time to complete a stipulated round, a hole or a stroke." In accordance with Rule 6-7, the RCGA has adopted the following pace of play guidelines.

### **"OUT OF POSITION" DEFINED**

The first group to start will be considered out of position if, at any time during the round, they exceed the time allotted to play, as detailed on the applicable course's Pace of Play Time Chart (Time Par).

Any subsequent groups will be considered out of position if, at any time during the round, they:

(a) exceed the allotted time to play **and**

(b) arrive at the teeing ground of a hole that is open and free of play.

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## MONITORING OF GROUPS

A group that is out of position will normally be so informed by the Committee. **However, the Committee reserves the right to time any player or group of players that the Committee deems is out of position or may be in breach of Rule 6-7, whether or not the player or group has been informed.**

## TIMING

The timing of a player's stroke will begin when it is his turn to play and he can play without interference or distraction. Any time spent determining yardages will count as time taken for the next stroke. On the putting green, timing will begin after a player has been allowed a reasonable amount of time to mark, lift, clean and replace his ball, repair his ball mark and other ball marks on his line of putt and remove loose impediments on his line of putt. Any player in a group which is out of position shall be penalized for undue delay if, during the round, he twice takes 40 seconds or more to play a stroke.

An extra 10 seconds will be allowed for:

- (a) the first player to play a stroke on a hole;
- (b) the first player to play a second stroke on a par-4 or par-5 hole;
- (c) the first player to play a third stroke on a par-5 hole; or
- (d) the first player to play on or around the putting green.

If a group, which is out of position, regains its position, timing of players will cease. Timing may recommence if the group subsequently falls out of position, in which case any recorded timing exceeding 40 seconds anytime during the round will be carried over throughout the round. **Such groups out of position will normally be notified of monitoring, timing and warning. The Committee reserves the right to time an individual player or group of players.** Undue delay can also occur between strokes (such as by walking too slowly) and between the play of two holes.

## PENALTIES

Any player in a group out of position who exceeds 40 seconds to play a stroke after being told the group was out of position (Only warning), will be informed as soon as practicable that he has been penalized one stroke. If the player exceeds 40 seconds to play a stroke on two more occasions while the group remains or has again become out of position (a total of three), he will be informed as soon as practicable that he has been penalized an additional two strokes. If the player exceeds 40 seconds to play a stroke on two more occasions while the group remains or has again become out of position (a total of five), he will be informed as soon as practicable that he has been disqualified.

**Note:** In circumstances where the Committee deems fit, the general penalty under Rule 6-7 may still apply.

# PACE OF PLAY GUIDELINES

## Day 1 - WWGC

Pace of Play Guidelines		AON District Open								
	Holes	1	2	3	4	5	6	7	8	9
<b>Course: Whitewater</b>	<b>Par</b>	4	4	5	4	3	4	5	3	4
	<b>Time Par</b>	:14	:14	:16	:15	:13	:14	:16	:13	:15
	<b>Cumulative</b>	:14	:28	:44	:59	1:12	1:26	1:42	1:55	2:10

	Holes	10	11	12	13	14	15	16	17	18	Total
<b>Whitewater</b>	<b>Par</b>	4	4	5	3	4	3	4	4	5	72
	<b>Time Par</b>	:15	:15	:16	:15	:14	:13	:14	:14	:18	<b>4:24</b>
	<b>Cumulative</b>	2:25	2:40	2:56	3:11	3:25	3:38	3:52	4:06	4:24	

## Day 2 - FWCC

Pace of Play Guidelines		AON District Open								
	Holes	1	2	3	4	5	6	7	8	9
<b>Course: FWCC</b>	<b>Par</b>	5	3	4	5	4	4	4	3	4
	<b>Time Par</b>	:15	:13	:13	:15	:14	:13	:14	:13	:14
	<b>Cumulative</b>	:15	:28	:41	:56	1:10	1:23	1:37	1:50	2:04

	Holes	10	11	12	13	14	15	16	17	18	Total
<b>FWCC</b>	<b>Par</b>	5	3	5	4	3	4	4	4	4	72
	<b>Time Par</b>	:15	:13	:15	:14	:13	:14	:13	:14	:14	<b>4:09</b>
	<b>Cumulative</b>	2:19	2:32	2:47	3:01	3:14	3:28	3:41	3:55	4:09	